

FIRST CAPTURE



a minicomic by Yi Weng



So,
little imp.

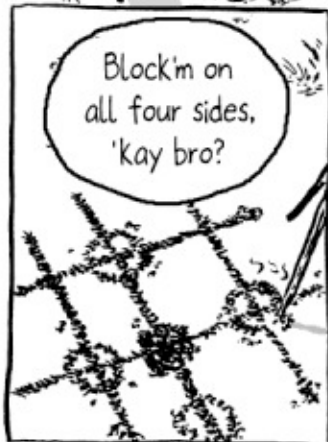
If I don't
get surrounded,
I win?

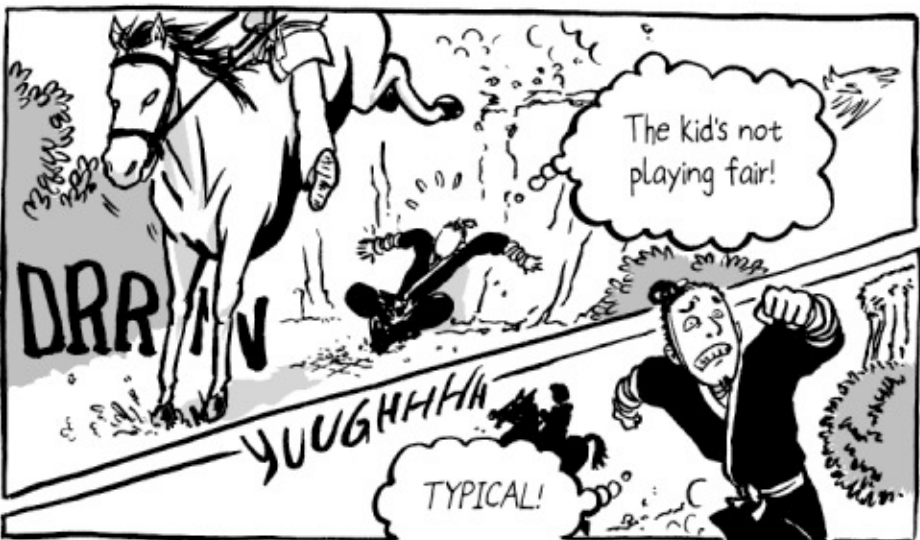
Not if I
capture you first,
ol' chump.

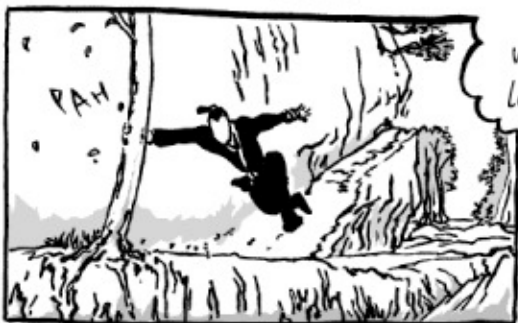
I'll have **you**
captured and **rot**
in the army jail!

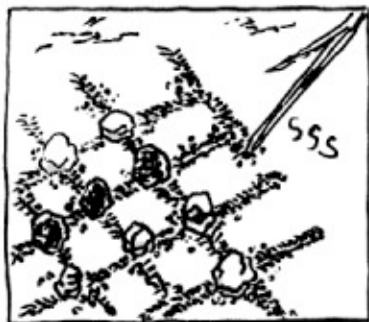
Hurry up.
How do we begin?

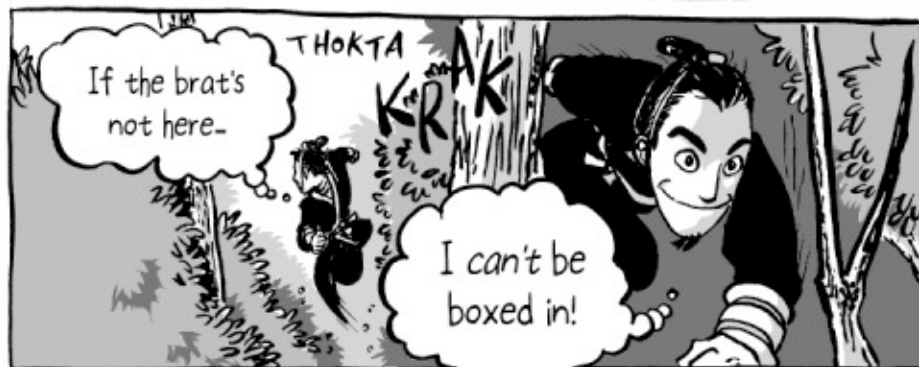
You get a
head start.













BLACK STONE'S
SURROUNDED, OL'
CHUMP!

RATS!

I FORGOT!

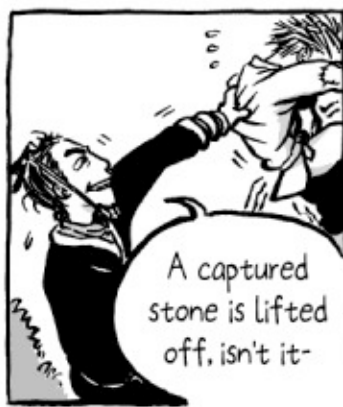
T'SH

Tis the edge.

Nothing can
stand to your
nort-

Four sides,
you said!
North, east,
south, west!

HOW ABOUT UP.

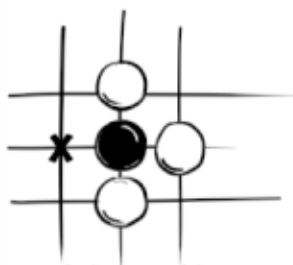


So close...

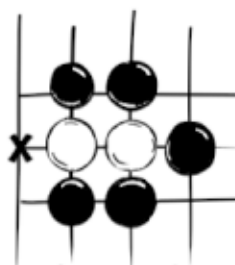
How To Play "First Capture"

"First Capture" is a training game for Go.

- * Two players take turns putting down one stone on an intersection of lines
- * Black always goes first
- * The stones do not move, unless one or more are captured and removed from the board
- * Each empty intersection directly to a stone's north, south, east and west is called a "liberty"
- * If a liberty is occupied by a stone of the same color, they join together into a group
- * If a liberty is occupied by an enemy piece, the stone or group's number of liberties is reduced
- * When a stone or group's liberties are reduced to zero, it is captured and removed from the board
- * "First Capture" ends once one or more stones are captured.



black in trouble!
a white play at x captures



white in trouble!
a black play at x captures